



Volume 17 Issue 01

January 2020

Crew Meetings & Activities 2020

Jan 11 American Airline's C. R. Smith museum 10:00

Feb 22 mtg

Mar28 mtg

Apr 25 mtg

May 23 mtg

All above meeting are subject to change. Normally we meet at Shady Oaks BBQ at 3:00 p.m. on the dates above (unless otherwise mentioned.)



COMMAND DIVISION (GOLD) CO REPORT

I hope you joined us for our first activity of 2020 -- the joint Landing Party to the American Airlines' C. R. Smith Museum, with our friends from the HMS *Minotaur* of The Royal Mantacoran Navy. Later that day, some of you may also have joined our sister ship in KAG, the IKV *Suvwl'ta'* at their first ship's meeting at the Hoffbrou in Haltom City. If not, I hope you consider being part of both ships.

January's meeting was on the 25th, at our regular location: Shady Oaks BBQ. Remember that your ship's dues are payable beginning in January -- \$2.00/each, per year. (Please get them in by the end of March.)

During the meeting, we discussed a change to the Ship's Articles. In the last version (2018) of the Articles, the Captain was elected every odd-numbered year and chose his First Officer; during even-numbered years, the Division Leaders, Marine OIC, M.A.C.O. Team Leader, and leader of the Klingon Horde were elected. Under the new Articles, all leaders are subject to a bi-annual Vote of Confidence. Votes of Confidence may also be called at other times, either by a 2/3 majority of the ship's company or by a 4/5 majority of the Leadership Committee. The new articles have been posted on the web site, and the first Vote of Confidence will be held next month (February 2020).

The ship's meeting for February is on the 22nd, at Shady Oaks, at 1500 Hours (that's 3pm). Also, don't forget the joint away mission the *Sea Tiger* will hold with the IKV *Suvwl'ta'* for the Good Day to Dine, Feb 29th at Joe's Crab Shack on Western Center, at 4pm (1600 hours).

Make sure you check the website regularly (ussseatiger.weebly.com) for updates and Captain's Blog posts!

With my compliments,

Rear Admiral Tank Clark,
Captain, USS *Sea Tiger* NCC-2009

XO REPORT/Communications Report

Saw two movies while enjoying the holidays. The first was "Knives Out" which is a spoof from several Agatha Christi novels. It has a lot of twists and turns and just when you think you have it figures out, they through another possibility at you. I could actually go see it again, which I haven't said about too many films lately.

The second was "The Last Skywalker", our end to the Star Wars Saga. I was glad to see it finished but also, sad. This has been a series that I looked forward to as much as the next Star Trek or following the Harry Potter series. It answered a lot of questions but also left a few opened ones.

I recommend you see both while in theaters or get them on DVD. They are well worth it. (Check the end of this newsletter to see what all your fellow ship mates have been up to for the last two and a half months.

Respectfully,
R. Admiral Liz Goulet
First Officer, USS *Sea Tiger*, NCC-2009
[Newsletter articles to me for February by February 28.](#)

SCIENCE DIVISION (BLUE) Ship's Services



CMDR Tracy Clark, SFMD, SFMC-R, M.A.C.O., BFHD *et cetera ad nauseum*
Blue Division Leader, USS *Sea Tiger* NCC-2009

Alien Civilizations May Have Explored The Galaxy and Visited Earth Already, New Study Says. We Just Haven't Seen Them Recently

(Continued from November)

To explore the scenarios in which aliens could exist, the researchers used numerical models to simulate a civilization's spread across the galaxy. They factored in a variety of possibilities for a hypothetical civilization's proximity to new star systems, the range and speed of its interstellar probes, and the launch rate of those probes.

NASA

The research team did not attempt to guess at aliens' motivations or politics—a tendency that some astronomers view as a pitfall in other Fermi Paradox solutions.

"We tried to come up with a model that would involve the fewest assumptions about sociology that we could." Carroll-Nellenback said.

Still, part of the problem with modeling the galactic spread of alien civilizations is that we're only working with one data point: ourselves. So all our predictions re based on our own behavior.

"Every system could be habitable and could be settled, but they wouldn't visit us because they're not close enough." Carroll-Nellenback said, though he added that just because that's possible doesn't make it likely.

NASA/JPK-Caltech/R. Hunt (SSC-Caltech)

So far, we've detected about 4,000 planets outside our solar system and none have been shown to host life. But we haven't looked that hard. There are at least 100 billion stars in the Milky Way, and even more planets. One recent study estimated that up to 10 billion of those planets could be Earth-like.

So the study authors wrote that concluding that none of those planets hold life would be like looking at a pool-sized amount of ocean water and finding no dolphins, then deciding that the entire ocean has no dolphins.

Another key element in debates about alien life is what Hart called "Fact A" :There are no interstellar visitors on Earth now, and there is no evidence of past visits.

But that doesn't mean they were never here, the authors of the new study say.
(Continued next month).



Birthdays for next month:

February: Michael Cross Feb. 19



BOSUN (Chief in Charge)

Special Note: Please put your name and what group you want your flip tops to be counted for on your bag with the tops. If you **do not** put your name on it, you won't get credit- I will. Also, if you can't get them to the club, you can take them by the Randal McDonald House at 1001 8th Ave, Ft Worth, TX.

Alan Goulet, MCPO



Military Intelligence Group:

Greetings, Marines!

This month we begin our tour of Klingon vessels in use during TOS¹, TAS², and the TOS Movies.³

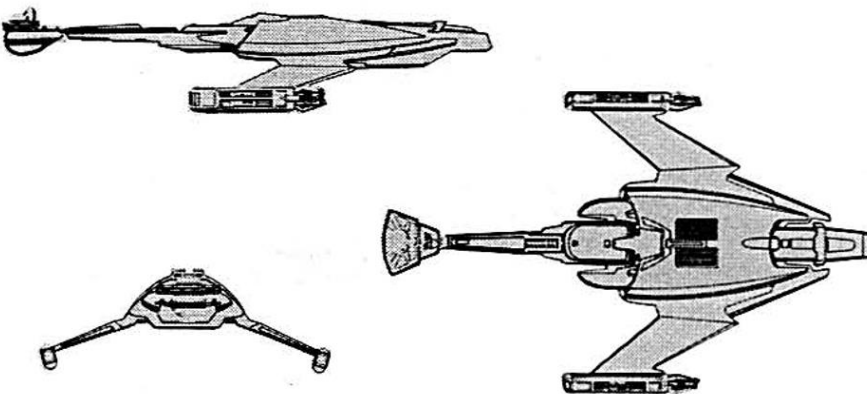
This briefing is UNCLASSIFIED, from FASA's *Klingon Ship Recognition Manual* (1985); other sources found have been quoting this manual. Many ships found in FASA's material are no longer considered "canon" by CBS/Paramount (etc), but these are all in my 'head-canon.'

This month, we start with "Assault Ships." These ships are primarily used for transporting and landing ground troops (Marines) in an invasion scenario.

A note on a term: Each ship is listed as "Class V" or similar. In this usage, it refers to the sheer size of the ship in metric tons. See the chart on this page.

Just like STARFLEET has many, many classes of starships, the Klingon Imperial Navy has more than just D-7s and Birds of Prey. In this brief, we will examine the T-3 "Mover" Class VI Assault Ship, the T-5 "Throne Seeker" Class VII Assault Ship, and the T-12 "Carrier of Doom" Class IX Assault Ship.

The "Mover" (in Klingonaase, "D'aka" is no longer in production. Of the 480 built, 286 remain in active service, 24 are in reserve fleets, 112 have been destroyed, 5 scrapped, and 53 sold on the civilian market.



SHIP CLASSES	
Class	Mass (mt)
I	0 - 5
II	5 - 15
III	15 - 25
IV	25 - 40
V	40 - 60
VI	60 - 80
VII	80 - 100
VIII	100 - 120
IX	120 - 140
X	140 - 160
XI	160 - 180
XII	180 - 210
XIII	210 - 240
XIV	240 - 300
XV	300 - 350
XVI	350 - 400
XVII	400 - 450
XVIII	450 - 500
XIX	500 - 600
XX	600 - 700

The ship is 250 m long, 150 meters wide, and 50 m in height. T-3s have a standard crew of 62, and carry 800 ground troops. There are 6 shuttlecraft usually aboard these vessels, as well as 6 standard 6-person transporters, 6 combat transporters (capable of transporting 22 troops at once), as well as two emergency 18-person and 6 cargo transporters. It can carry 50,000 metric tons of cargo – plenty of room for heavyground assault equipment (tanks, armored personnel

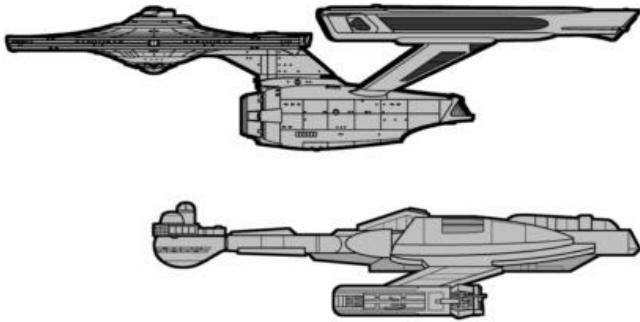
Figure 1: T-3 "Mover"

¹ The Original Series

² The Animated Series

³ ST:TMP, ST II: WoK, ST III: TSFS, etc

carriers, artillery, etc.).



The T-3 is also equipped with 8 disrupters in four batteries: forward, port, starboard, and aft.

The T-3 "Mover" is, unfortunately, underpowered, undergunned, and slow (maximum safe cruising speed is Warp 7). In ship-to-ship combat, it would only be effective against other assault ships or the various monitors and cutters of the Federation or the Romulan Empire. Pitted against larger cruisers and frigates, the T-3 is a sitting duck.

The T-5 "Throne Seeker" (Klinonaase "mas to gal") class is a Class VII Assault Ship manufactured at Fonawl and Mustaka, where 14 per year of the combined types are produced. (The ship has two models, the A, which has a slightly lighter hull, and the B.) Capable of beaming down 292 troops, 8 light support vehicles and 2 tanks every two minutes. In less than 10 minutes, 1400 troops, 32 light support vehicles, and 8 tanks can be placed on the ground and ready for battle.

Figure 2: Size comparison Constitution-refit (top), T-3 Mover (below)

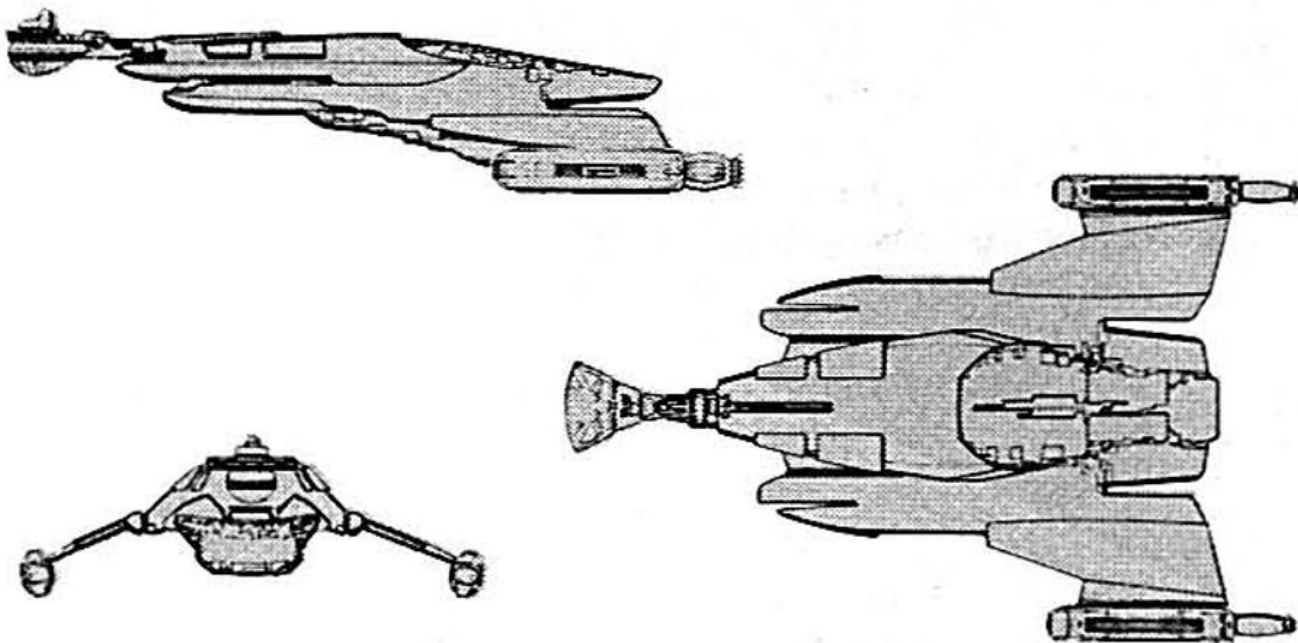


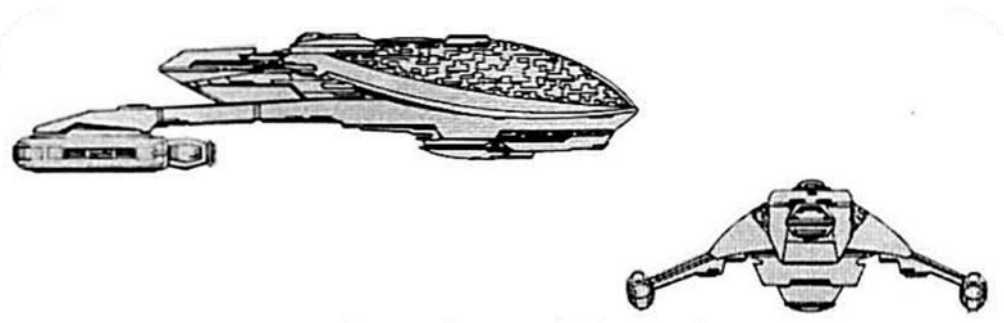
Figure 3: T-5 "Throne Seeker"

Of the 343 built, 21 *T-5As* and 253 *T-5Bs* remain in active service; four are in reserve fleets, and 47 have been destroyed. Fourteen *T-5A* and four *T-5B* have been sold to the civilian sector, and 120 of the A models have been converted to Bs.

The ship's length is 270 m; it's 165 m wide and 60 m tall. The cargo capacity of both models is the same: 60,000 metric tons. It has a crew of 74 (76 in the B models), carries 1,400 troops, and 15 shuttlecraft, in addition to the six standard 6-man transporters, ten 22-person combat transporters, two emergency (18-man), eight small cargo transporters and two large cargo transporters.

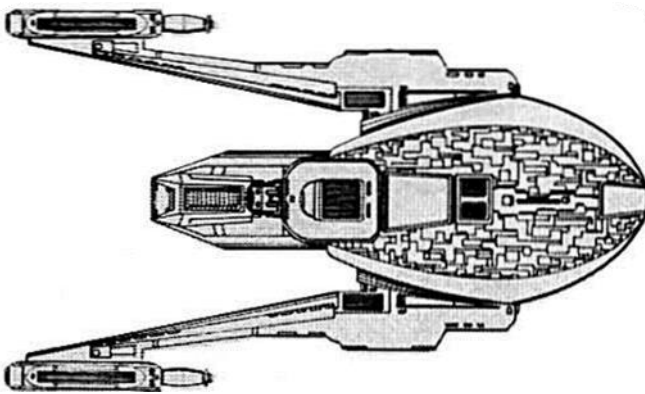
Both models can cruise at Warp 6, with emergency speed of Warp 8. Like the *Mover*, taking a *Throne Seeker* into ship-to-ship combat against a cruiser, destroyer, or even a frigate is a poor decision.

Figure 4:T-12 "Carrier of Doom" Assault Ship



The largest assault ship in the Klingon navy, the *T-12 "Carrier of Doom"* (Klingonaase "*na ra'den* ") Class IX Assault Ship is capable of putting its entire contingent of troops and vehicles on the ground in less than 15 minutes. It has a crew of 82, carries 14 shuttlecraft and 2,400

ground troops. It can sustain a cruise at Warp 7, and can go to its emergency speed of Warp 8 briefly.



A *T-12* is 300 meters long, 170 meters wide, and 65 meters high. Although it is equipped with 8 disrupters, covering forward, port, starboard, and aft arcs, the *Carrier of Doom* is not equipped with torpedoes (like all Klingon assault ships).

The largest number of these vessels used in a single operation was on Stardate 2/2003 when the Klingons invaded and captured Mrzicann, a small world outside the Organian Treaty Zone.

In this campaign, 24 *T-12s* beamed their troops and material onto the planet's surface with such speed and precision that the defenders were compelled to surrender in less than twelve hours. Mrzicann's standing army of 800,000 troops were overwhelmed by the element of surprise and, in most cases, gave up without any fight. To prevent a repeat of this occurrence, Starfleet has stepped up its monitoring of these vessels, keeping track of their location and movements.

That's it for this month's installment. Next month, we'll examine the *L-13 "Fat Man"* and the *L-24 "Ever-Victorious"* Klingon battleships!

Any questions, or if you just want to chat about stuff, feel free to email me (greenlantern.pirate@gmail.com), call me (940.255.9445), text me, or find me on Facebook, or whatever.

Thank you all; carry on!

Major General Tank Clark, SFMC, SFMD (BFHD, LMAO)
Officer-in-Charge, 333rd Military Intelligence Group, "The Yellowjackets"
"We Know Better"

I am the very model of a modern Major-General
I've information vegetable, animal, and mineral
I know the kings of England, and I quote the fights
historical
From Marathon to Waterloo, in order categorical...



Have Phaser, Will Travel!

M.A.C.O. Mumbles

M.A.C.O. continues to submit revised manuals to the Vice Commander, STARFLEET (VCS), who continues to reject them. However, as the term of the new Commander, STARFLEET has started (as of 01 Jan), the manuals have been sent to the new VCS for his approval.

One thing that has been changed is that M.A.C.O. has its own campus at STARFLEET Academy.

MACO Training Center (MACOTC) Campus has officially launched.

The MACOTC can be found on Moodle. When you log in, click on "All Courses". You will now be offered the option of "STARFLEET Academy" and "MACO Training Center".

The Institute of MACO was transferred out of SFA and is now it's own Campus under the Chief of Educational Services. All the courses that were in the IMACO are now housed in the MACOTC.

The Acting Commandant of MACOTC is Kelli Caplette. The Acting Vice Commandant of MACOTC is Donald Dobrin. We report to the CES, Carol Thompson.

The MACOTC will start with 3 Institutes:

- o Institute of Military Knowledge (IOMK) which contains "A Nation's Beginnings", "Ancient Military Knowledge" and "Military Trivia"*
- o Institute of Military Studies (IOMS) which contains "College of Security", "College of Ship Identification", "College of Strategy and Tactics"*
- o Institute of Special Operations (IOSO) which contains "College of Special Operations Defense", "College of Special Operations Flight", "College of Special Operations Resources", "College of Special Operations Specialties", "College of Special Operations Training", "College of Special Operations Units"*

Meanwhile, RPG stuff.

You may have heard that a company called Modiphius has been publishing the current Star Trek RPG for a while now. I'm familiar with their *Conan* RPG, which uses the same basic system. I'm interested, I just don't have the financial freedom for it at this time.

This is not the first Star Trek RPG ever published, however. No, a company called FASA published *Star Trek: The Role Playing Game* in 1982. A second edition thereof was published in 1984, greatly improving the rules, and it is this version I want to discuss.

Once upon a time, I had bits and pieces of this game – never the whole thing, not even the entire core boxed set. An adventure here, a supplement rulebook there, but never enough to use in its intended manner.

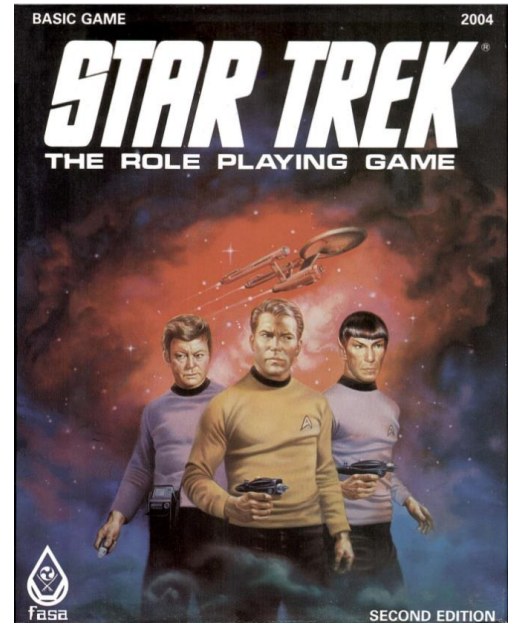
I still haven't played a game, but I've acquired PDFs of almost the entire game line. It's wonderful.

It's primarily based in TOS, but with Animated Series things added in. This was WAY before *The Next Generation*, and it has supplements for Star Trek II, III, and IV.

The timeline is internally consistent. Things changed in later series & movies, but to this point, everything matched up – actually better than the Original Series did. The introduction and consistent use of Reference Stardates (see my Captain's Blog) was well done, too.

Creating a character is time consuming, but worthwhile. Many of the published adventure modules have pre-generated characters, too.

Klingons in this universe are like the ones from TOS and the ones featured in John M. Ford's novel *"The Final Reflection."* Romulans are sneaky but honor-bound. Star Fleet (two words) has a Marine Corps, and ships classified as Battleships, Cruisers, Frigates, Destroyers, Escorts, and so on. (I have a slight issue when FASA says that Frigates are larger than Destroyers, but terminology changes... I can live with it.)



The only dice used are 10-sided. These are used both as d10s and as percentile dice (d100). When rolling percentiles, one desires to roll low: a 01 is the best possible result., A 00 is a 100, and that's bad. Eventually, they did produce some things for TNG: *The ST:TNG Officer's Manual* (which I bought when I was in London, and I still have) and the *First Year Sourcebook*. This apparently led to them losing the license, as things they wrote weren't matching what the TNG writers wrote, and the consumers were getting "confused."

Overall: I like this system better than Last Unicorn Games' and Decipher's systems. Finding hardcopies are extremely difficult, but if you're looking for the PDFs, I can point you to where you may get them. For those who are curious, other official Star Trek RPGs include *Prime Directive* (Amarillo Design Bureau, for GURPS [2002], 4th Ed D&D [2005], d20 [2005], and d20 Modern [2008]); *Star Trek: The Next Generation Role-playing Game* (Last Unicorn Games, 1998); *Star Trek Roleplaying Game* (Decipher, Inc, 2002); and the current *Star Trek Adventures* (Modiphius Entertainment, 2017).

Sum non Satis?

RADM Tank Clark, M.A.C.O.
Team Leader, 33rd STARFLEET Military Assault Command Operations unit (“The Paladins”)
“Have Phaser, Will Travel”

Klingon Report

Klingons!

DIS chu’ Datlvjaj!



The next Good Day to Dine will be at Joe’s Crab Shack on I-35W, near Western Center Blvd, at 1600 hours (4 pm) on Saturday, February 29, 2020. As usual, this is hosted by the Lone Star Warrior’s Association, an ad-hoc group (consisting of whoever shows up that day). The LSWA invades a local eatery on the fifth Sunday (of those months that has five Saturdays) in Klingon garb, eats Klingon style (no utensils), and has fun and fellowship. The only piece of “business” conducted is a decision on where the next one would be. This decision rests solely on those present in Klingon uniform.

The one following will be on 30 May 2020, and then 29 Aug 2020.

The newest Klingon Assault Group (KAG) ship has formed in the Fort Worth area: the IKV *Suvwl’ta’* (in English, the *Warrior King*.)

The *Suvwl’ta’* has many of the same crew as the *Sea Tiger* but has a slightly different outlook on everything. I feel fairly confident that we will have several joint activities together, as well as continuing to have separate ones.

The first ship’s meeting of the *Suvwl’ta’* was on Jan 11, at Hoffbrou Steakhouse in Haltom City. If you’re interested in learning more about the *Suvwl’ta’*, or about KAG, contact Marine Lt. Divok tai-Ro (1LT Daniel Roe) or LT(JG) Klark tai-Klark.

Meanwhile, KAG is running the “Klingons Have Vision 2020” campaign, in which used eyeglasses are gathered to give to the Lion’s Club. This one has collected 46 pair (so far⁴), but I’d still like to get more. Please bring them to me, if you haven’t already. (If you have, thank you most kindly!)

Qapla!

Klark, son of Konald, of House Klark
meQtaHbogh qachDaq Suv qoH neH (“only a fool fights in a burning house”)

Morale



Red Division

Your Crew Members were busy during December and first part of January.



We had an interesting few months since we last met for regular meetings. In December several members attended the Christmas Party at the Watauga Public Library. It was a last minute invite but as you can see we were well represented.



Christmas Party at the Roe's was outstanding and everyone had a great time. We got to meet some new members who we haven't seen before. And the food was interesting too.



Then in January five of our members invaded the C. R. Smith Museum on the north side of Fort Worth. Afterwards we went to a Mexican restaurant and enjoyed some good food. Roon was the one who suggested it but I can't remember the name.

2ND LT Daniel Roe SFMC Combat Engineer
USS Sea Tiger NCC 2009
Red Division leader
333rd Yellow Jackets
Region 3
STARFLEET INT

ATTENTION CREW MEMBERS

I have set up a website where you can purchase shirts and other things pertaining to the ship. I have tried to keep things priced at a reasonable rate. Please check out the Sea Tiger commissary. Located at www.shop.spreadsheet.com/seatigers-commisary.



Meetings for the *USS Sea Tiger* are held every month
at 1500hrs at Shady Oaks BBQ at Sand Shell &
Hwy 35. Usually on the fourth Saturday of every month.
For information contact CO Commodore Tank Clark

at

seatiger@region3.org

or visit our web site

<http://ussseatiger.weebly.com/>

Monthly Roar! Newsletter is a monthly publication produced to inform members of upcoming events with the ship, with the region, and with the fleet. As well as things of interest everyone might like to know about. Information in this publication is obtained through emails and internet sites. The *USS Sea Tiger* is a non-profit organization affiliated with STARFLEET. Although we are Star Trek based, this club does enjoy and encourage anything that is SciFi related such as Battlestar Galatica, Stargate, Star Wars, X-Men, Superman, etc. This is an 'on line' publication for all those who have email. If requested a printed copy can be sent to you at your home address.