

THE MONTHLY ROAR

THE OFFICIAL NEWSLETTER OF
USS SEA TIGER, NCC-2009



Volume 16 Issue 10

October 2019

Crew Meetings & Activities 2019

Nov 23 Escape Room (see Red Division)

Dec 14 Klingon Dinner Thing & Ferengie Gift Exchange (Christmas Party)

Dec 20 Star Wars IX (invade movie house in Star Trek uniform or dress)

2020

Jan 25 mtg

Feb 22 mtg

Mar28 mtg

Apr 25 mtg

May 23 mtg

All above meeting are subject to change. Normally we meet at Shady Oaks BBQ at 3:00 p.m. on the dates above (unless otherwise mentioned.)



COMMAND DIVISION (GOLD)



Zombie Hunt!

12 Oct 2019 (1700 hours)

The landing party met at Rosa's Cafe (18451 I-35W, Northlake, TX 76262 -- NE corner of 114 and I-35W) for an enjoyable repast, and then off to DFW Adventure Park. The party consisted of MGN Tank Clark, LTC Tracy Clark, 2LT Daniel Roe, and Crewman Randall Hermes.

A fairly large portion of the evening consisted in waiting. First, in line to get our tickets, then in another line to get our ammunition, and finally to board our vehicle. After 2000 hours, we finally boarded a school bus, fully equipped with swivel guns mounted at the windows, and proceeded on our mission: to shoot Zombies with paint balls.

This was a very enjoyable evening, and one that I'm sure we'll want to do again. The weapons were much more accurate than I'd expected, the zombies moderately easy to target, and overall, we had a very good time.

Haltom City Library Halloween Event

30 October 2019 (1830 hours)



The crew of the mighty Sea Tiger was invited by the Haltom City Library to participate in their Howling Halloween event. Although the Captain wasn't able to attend, the ship had a great turnout, passing out candy and Star Trek friendship to the crowds of people.

These library missions have greatly expanded our presence in the local area, and people are beginning to know that we exist -- which is a Very Good Thing.

CO REPORT

Our meeting on November 23rd is going to be an “Away Meeting” – we’re going to go to an escape room! We’ll be going to the escape rooms at 603 Houston St in Fort Worth, and since parking is free all day (and since it starts getting dark pretty early by this time of year), let’s go fairly early... how about 3pm? We’ll be going to the Submarine room for the mission, and perhaps we’ll go to some enjoyable nearby location for refreshments afterwards.

December is our least active month, but that’s because everyone has holiday things. On Saturday December 14th, we’ll get together at Daniel’s at noon for a combination Klingon Dinner Thing/potluck dinner and Ferengi Gift Exchange. Bring a dish to share and an inexpensive wrapped gift to join in the exchange (like a “White Elephant” exchange.) \$5-10 is a good range.

January begins a new calendar year, and I hope it to be a very active, very fun one. The meeting will be on the 25th, and we’ll be back at our regular location: Shady Oaks BBQ!

We should begin a conversation about some sort of landing party in January and February, too. With my compliments,

Rear Admiral Tank Clark,
Captain, USS *Sea Tiger* NCC-2009

XO REPORT/Communications Report

I wasn’t able to attend the Zoombie Hunt but I did get to go to the Haltom Library. We had a great turn out and had a lot of fun. We do have to remember to bring more candy next year but the kids really enjoyed us coming in costume and they had lots of fun.

I am looking forward to the Escape Room the end of the month and then the Klingon Dinner Thing and Ferengi Gift exchange. I have never been to an Escape Room but I do like reading mysteries. And the Ferengi exchange is also fun since you never know what will turn up. Hope everyone can make it.

Respectfully,
R. Admiral Liz Goulet
First Officer, USS *Sea Tiger*, NCC-2009
Articles for next month need to be in by Nov 29..

SCIENCE DIVISION (BLUE) Ship’s Services



CMDR Tracy Clark, SFMD, SFMC-R, M.A.C.O., BFHD *et cetera ad nauseum*
Blue Division Leader, USS *Sea Tiger* NCC-2009

Alien Civilizations May Have Explored The Galaxy and Visited Earth Already, New Study Says. We Just Haven’t Seen Them Recently
(Continued from last month)

The work is a new response to a question known as the Fermi Paradox which asks why we haven’t

detected signs of extraterrestrial intelligence.

The paradox was first posed by physicist Enrico Fermi, who famously asked: “Where is everybody?”

ESA

Fermi was questioning the feasibility of travel between stars, but since then, his query has come to represent doubts about the very existence of extraterrestrials. Astrophysicist Michael Hart explored the question formally when he argued in a 1975 paper that there has been plenty of time for intelligent life to colonize the Milky Way in the 13.6 billion years since the galaxy first formed, yet we’ve heard nothing from them. Hart concluded that there must be no other advanced civilizations in our galaxy.

The new study offers a different perspective on the question: Maybe aliens are just taking their time and being strategic, the authors suggest.

“If you don’t account for motion of stars when you try to solve the problem, you’re basically left with one of two solutions,” Jonathan Carroll-Nellenback, a computational scientist and the study’s lead author, told Business Insider. “Either nobody leaves their planet or we are in fact the only technological civilization in the galaxy.”

Stars (and the planets around them) orbit the center of the galaxy on different paths at different speeds. As they do, they occasionally pass each other, Carroll-Nellenback pointed out. So aliens could be waiting for their next destination to come closer to them, his study says.

In that case, civilizations would take longer to spread across the stars than Hart estimated. So they may not have reached us yet—or maybe they did, long before humans evolved.

(To be continued next month)



Birthdays for next month:

Clinton Beam Nov 1

Morale



Red Division

Greetings Tigers,

Another month has come and gone and I am proud to say that Morale seems high. The intrepid crew of the USS Sea Tiger had a successful away mission at the Haltom city Library's Howling Halloween event. Attendance was The ships XO RADM, Goulet, Elizabeth, MCPO Goulet, Alan, MCPO Goulet, Michelle, Lcpl Beam, Clinton, 1ST Roe, Daniel, and my girlfriend and sister, Dallas Meneker and Heather Todd respectively. Hundreds of ghouls and goblins came out and were placated with sweets and treats. Lots of Sea Tiger cards were handed out to interested individuals so we hope a few will choose to join the crew.

The ships patches have arrived and are ready for purchase. Crew members will pay \$8 and anyone outside the crew will pay \$10. If you want one please feel free to contact me, the XO or CO. Also I have received word that our combadges are complete and being shipped as of the writing of this newsletter. (11-02-2019) if you are going to purchase one please get your payments in ASAP as we have a limited number being the first order.

We are scheduled to beam down Nov 23 2019 to meet at the "Escape The Room" to try to escape a sinking Submarine. "Enter The Submarine and find your team of 8 trapped at the bottom of the sea. The captain has gone insane, and oxygen is running low. " You have 60 min to navigate through the waters and find your way back to the surface"(escapetheroom.com). This should be a very fun event starting at \$28 a person. Goupons are available to make the cost a little easier to bear. <https://www.groupon.com/deals/escape-the-room-fort-worth> The Submarine room is up to 8 people at a time and if need be we can enjoy two different rooms to accommodate everyone. The venue is handicapped accessible, they just ask we call upon arrival to send the elevator to help anyone down that needs it. Judging by the pictures I have seen the room is not at all small so those who find tight spaces uncomfortable shouldn't have any issues. I look forward to this away mission and hope to see you there. **Please let us know by Nov. 15 if you are coming so we have a good head count.** The proposed time is for 6 or 7 pm. However, if you would prefer something earlier you need to let the CO or Red Division Chief know when you sign up with them by Nov. 15.

P.S. if you prefer a different room please go to our ships Facebook page as there is an informal poll on what room we want to try.

Lastly I wish to inform the crew that I have been welcomed to the 3rd BDE Staff as the new S-2(Intelligence) Head. S-2 was originally in charge of the Role play within the BDE but will be moving a different direction and connecting with other fan groups for future possible events and partnerships

with STARFLEET International. If you are a member of any other fan groups I would love to make those connections please send POC (Point Of Contacts) to s2@3bde.org

“It is the struggle itself that is most important. We must strive to be more than we are. It does not matter that we will not reach our ultimate goal. The effort itself yields its own reward.”

— Gene Roddenberry

Finally on Dec 14th we will have our Klingon Christmas party on the Shuttle Roe. (my house) I am calling it Happy Birthday Kahless party. more to come in later issue so keep your sensors maximum intensity so you don't miss out.

2ND LT Daniel Roe SFMC Combat Engineer
USS Sea Tiger NCC 2009
Red Division leader
333rd Yellow Jackets
Region 3
STARFLEET INT

ATTENTION CREW MEMBERS

I have set up a website where you can purchase shirts and other things pertaining to the ship. I have tried to keep things priced at a reasonable rate. Please check out the Sea Tiger commissary. Located at www.shop.spreadsheet.com/seatigers-commisary.



BOSUN (Chief in Charge)

Finally I was able to give Cynthia Crouch her award for getting the most individual flip tops from last year. It was good to see you at the meeting.

I am still collecting flip-tops in-case anyone is wondering. I am so devoted I went to Red Division Chief's house (Daniel's) to pick his up. One of my collector's is now doing it for his mom – but the kids still benefit and that is what is important.

Special Note: Please put your name and what group you want your flip tops to be counted for on your bag with the tops. If you **do not** put your name on it, you won't get credit- I will. Also, if you can't get them to the club, you can take them by the Randal McDonald House at 1001 8th Ave, Ft Worth, TX.

Alan Goulet, MCPO



Military Intelligence Group:

The Monthly Roar

Greetings, Marines!
Intelligence Center

The trip to Merkel, to train Marines from the USS Diamondback, has been cancelled... so, we still have a chance to be the first SFMC unit in the Brigade to have a fully trained, practiced Color Guard unit – if we want to do that. If you're interested, let me know!

Along those lines, is there an interest in making a unit Guidon?

Now, in previous articles, I've discussed the various types of military intelligence, and the structure of our unit. If there's any interest at all, we can proceed in future issues to discuss things like starship recognition of possible opposition forces and other intelligence-related subjects.

Any questions, or if you just want to chat about stuff, feel free to email me (greenlantern.pirate@gmail.com), call me (940.255.9445), text me, or find me on Facebook, or whatever.

Thank you all; carry on!

Major General Tank Clark, SFMC, SFMD (BFHD, LMAO)
Officer-in-Charge, 333rd Military Intelligence Group, "The Yellowjackets"
"We Know Better"

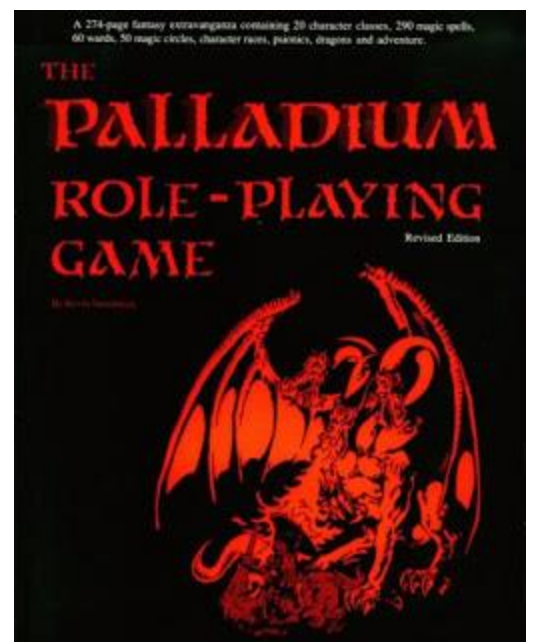
I am the very model of a modern Major-General
I've information vegetable, animal, and mineral
I know the kings of England, and I quote the fights
historical
From Marathon to Waterloo, in order categorical...



Have Phaser, Will Travel!

M.A.C.O. Mumbles

The only word out of M.A.C.O. HQ revolves around a Voyager/DS9 style combadge and a Discovery style badge, each with the M.A.C.O. four-pointed star, for use on M.A.C.O. uniforms. There isn't any current official guidance on these uniforms; traditionally, we've used Operations uniforms with either a royal blue beret or a royal blue garrison cap. Meanwhile, RPG stuff.



Once upon a time, I went to the local gaming shop and purchased an interesting-looking game book. It was black, with a red title and an evil-looking creature on the cover; it declared it had 20 character classes, 290 magic spells, 60 wards, 50 magic circles, as well as character races, psionics, dragons, and an adventure. All for the low price of £9.99! ¹

The Palladium Role-Playing game was initially released in 1983, revised and updated in 1984, and once again revised in 1998. My copy is that from the first revision; I purchased it around 1987.

I played this with my long-suffering group in London, and much later with a group when I moved back to Texas. There is much to recommend about this system, especially considering when it came out. On the other hand, there's some negative things, too.

This was the first game I encountered that did not use combat tables or an "attack matrix." Each class (called an O.C.C., for "Occupational Character Class,"²) had a hand-to-hand bonus table, listed by each level. This table granted bonuses to attack, to parry, to dodge, and special things like kick attacks, critical damage from behind, and extra attacks per melee round. Additionally, each OCC could take a certain number of weapon proficiencies; WP tables granted bonuses to attack, to parry, and allowed multiple attacks at certain levels. These bonuses were added to any bonus granted by the character's ability scores (if any), and then added to the d20 roll for attacks.

An attacker needed a final result of four (4) or better to hit. If the defender is wearing armor, the attacker would hit the character's armor on a modified roll of 4 to whatever the armor's Armor Rating³ was (inclusive), dealing damage only to the armor's Structural Damage Capacity.⁴ If the attacker hit above the A.R., the damage is done to the character's hit points. For example, Bob is wearing a full suit of studded leather armor (AR of 12, SDC of 38). Dave attacks Bob, and rolls a 6 on his d20, which (because of Dave's weapon proficiencies and OCC hand-to-hand combat table) is modified to an 8. 8 is more than 4, so Bob is hit – but less than 12, so it's just Bob's armor.

Just in case that wasn't complicated enough⁵, this system incorporates parries. Bob attempts to parry Dave's attack, so he rolls a d20 and adds his parrying bonuses. He rolls a 9, which is higher than Dave's attack roll, so Bob completely parries the attack and avoids all damage, both to himself and to his armor. Yay! After armor takes a certain percentage of damage, it does not protect as well... and eventually it just falls apart. It can be repaired⁶ but it's crazy-expensive.

This system also has skills – both elective and secondary – that advance per level. Some skills are weapon proficiencies (WPs), others are adventuring skills (like "dowsing" or finding water), and others are more general ("Read/Write Language") or crafty ("carpentry.") At higher levels, characters get new skills, that they add at Level 1... so, when Bob turns into a 3rd level Ranger and gets three new skills, those three skills are at level one, while his other 8 skills (from first level) are at the third level of ability.

Magic is a strange, complicated system, with each magic-using class having its own rules and methods.

¹ Did I mention that I was stationed in London, England at the time? This was the late 1980s.

² ... because why use one word when you can use three and then shorten it to a unique abbreviation?

³ A.R.

⁴ S.D.C. ... because, abbreviations!

⁵ It actually goes pretty quick at the table, if everyone is paying attention and has done the math on their character sheet already!

⁶ In some vague, ill-defined way that costs money and time, but apparently not a skill available to player characters.

Healing is a mess, too; both Healers and Clerics have different ways of healing people, and the Medical skill doesn't appear to have a way of directly healing hit point damage.

There are several ways for characters to get various forms of mental disorders and insanity. There's also a pretty good chance of death from failing saving throws, or from trying to recover from serious wounds.

The rules don't seem to be well-proofread. For example, in the section on recovering hit points, it mentions "Natural recovery is through the use of applied medical knowledge. including the use of slaves, balms, leeches, stitching, bandaging..." Slaves? I think he meant "salves."⁷

The economy has WAY TOO MUCH gold. That studded leather armor that Bob is wearing in my example? It costs 200 gold pieces. A pair of pants cost between 12 and 16 gold pieces, and a pound of salt costs 5 gold.

On the other hand, beginning characters don't have *enough* money. The "Men at Arms O.C.C.s" – those types who rely on weapons rather than magic or prayers – have the following starting package: *All have a set of clothes, boots, belt, one large sack, one small sack and one low quality weapon (of any type). Amount of gold (to buy more equipment under G.M. supervision) 120 gold.*

This means the BEST armor a starting fighter, thief, or even a knight can start with is soft leather (AR 9, SDC 30) which will cost him 75 of his precious 120 gold pieces.

Like every game system, there's some good things about this one, and some bad things about it. I remember it being fun, but not very popular with my gaming groups for some reason.

Sum non Satis?

Commodore Tank Clark, SFMD

Team Leader, 33rd STARFLEET Military Assault Command Operations unit ("The Paladins")

"Have Phaser, Will Travel"

A list of Activities till the end of the Year

Nov 23

Escape Room

(Red Division Head Daniel Roe has information on this in his report. For this event, we will need to have a head count by **Nov. 15** to reserve the room.)

Dec 14

Klingon Dinner Thing and Ferengi Gift Exchange

Noon at Daniel Roe's house

Klingon Dinner Thing is a potluck meal where everyone brings some kind of dish. (Usually meat since that is what Klingon's like best) That doesn't mean you can't bring salad, fruit, dessert, etc. The normal recommendation is a dish for you with some to share. Awhile back, we had one of these and everyone brought a meat dish. We all actually *wanted* green vegetables and fruits!!

⁷ I found a PDF of this online, where they corrected it to "salves."

Ferengi Gift Exchange

This is like the Chinese swap – everyone brings a gift (\$10 - \$15) The cost isn't the big deal, we even encourage re-gifting which can be interesting at times. Wrap them up so we can't tell what they are (yes, you can use unusual boxes, etc.) All of them are put on a table and then we all draw numbers from a container. When your number comes up, you get to pick out a gift. If people have drawn before you and you see something you would like; you can take it from them. However, once gift has been exchanged (taken) three time (first draw and two more after) it is officially dead or no longer able to be taken. Otherwise we would be swapping all afternoon. The person who draws first does get to see if they want to take something after everyone has gone through once.

This is really fun because you never know what is going to be presented. It doesn't have to be Star Trek or SciFi oriented, just good clean fun!

Oh, if for whatever reason, you don't want to do the gift exchange, it is optional.

AND THEY RAN OUR COUNTRY

Think the world is a scary place? Read this and you will be terrified!!!

This came from a Travel Agent who had done this for thirty years. And it amazes her how some people act.

(Continued in November's newsletter)

A New York lawmaker called and asked, "Do airlines put your physical description on your bag so they know whose luggage belongs to whom? I said, "No, why do you ask?" She replied, "Well, when I checked in with the airline, they put a tag on my luggage that said (FAT), and I'm overweight. I think that is very rude?" After putting her on hold for a minute while I "looked it up" (I was actually laughing) I came back and explained the city code for Fresno, CA is (FAT), and that the airline was just putting a destination tag on her luggage.

A Senator's aide called to inquire about a trip package to Hawaii. After going over all the cost info, she asked, "Would it be cheaper to fly to California and then take the train to Hawaii?"

I just got off the phone with a freshman Congressman who asked, "How do I know which plane to get on?" I asked him what exactly he meant, to which he replied, "I was told my flight number is 823, but none of these darn planes have numbers on them."

A lady Senator called and said, "I need to fly to Pepsi=Cola, FL. Do I have to get on one of those little computer planes?" I asked if she meant fly to Pensacola, FL on a Commuter plane. She said, Yeah, whatever!"

A senior Senator called and had a question about the documents he needed in order to fly to hina. After a lengthy discussion about passports, I reminded him that he needed a visa. "Oh, no I don't. I've been to China many times and never had to have one of those." I double checked and sure enough, his stay required a visa. When I told him this, he said, "Look, I've been to China four times and every time they have accepted my American Express!"

A New Mexico Congresswoman called to make reservations. "I want to go from Chicago to Rhino, New York." The agent was at a loss for words. Finally, the agent said, "Are you sure that's the name of the town?" "Yes, what flights do you have?" replied the lady. After some searching, the agent came back with, "I'm sorry, ma'am, I've looked up every airport code in the country and can't find a Rhino

anywhere.” The lady retorted, “Oh, don’t be silly! Everyone know where it is. Check you map!” The agent scoured a map of the state of New York and finally offered, “You don’t mean Buffalo, do you?” “That’s it! I knew it was a big animal,” she said.

Now you know why Government is in the shape that it’s in.



Meetings for the *USS Sea Tiger* are held every month
at 1500hrs at Shady Oaks BBQ at Sand Shell &
Hwy 35. Usually on the fourth Saturday of every month.
For information contact CO Commodore Tank Clark

at

seatiger@region3.org

or visit our web site

<http://ussseatiger.weebly.com/>

Monthly Roar! Newsletter is a monthly publication produced to inform members of upcoming events with the ship, with the region, and with the fleet. As well as things of interest everyone might like to know about. Information in this publication is obtained through emails and internet sites. The *USS Sea Tiger* is a non-profit organization affiliated with STARFLEET. Although we are Star Trek based, this club does enjoy and encourage anything that is SciFi related such as Battlestar Galatica, Stargate, Star Wars, X-Men, Superman, etc. This is an 'on line' publication for all those who have email. If requested a printed copy can be sent to you at your home address.